



Lawrence Lek
2065

£25.00

Lawrence Lek (b. 1982, Frankfurt) uses computer generated imagery and advancing technologies such as VR to develop digital environments described by the artist as 'three dimensional collages of found objects and situations'.

He creates site-specific virtual worlds using gaming software, 3D animation, installation and performance. By rendering real places within fictional scenarios, his digital environments reflect the impact of the virtual on our perception of reality.

This beautifully designed fold-out publication in a slipcase presents a rich illustrated in-depth survey of Lawrence Lek's CGI film, 2065 (2018).

It is published by Sadie Coles HQ in collaboration with Lek's fictional company of the future, Farsight Corporation, which utilises automatic intelligence to revolutionise the way humans live and interact with Artificial Intelligence.

2065 was included in the major group exhibition, AI: More than Human at Barbican Centre, London (summer 2019).

Published on the occasion of the exhibition, Lawrence Lek: AIDOL at Sadie Coles HQ, London (18 April – 18 May 2019).

English and Chinese text.

Key Selling Points

- Lawrence Lek's work is in the collections of the British Council (London), and the Guggenheim Museum (New York)
- He has exhibited internationally including at Garage Museum of Contemporary Art (Moscow), Barbican Centre (London), ZKM | Center for Art and Media (Karlsruhe), Ullens Centre for Contemporary Art (Beijing), CCA | Centre for Contemporary Arts (Glasgow), and SeMA | Seoul Museum of Art (Seoul)

Product Details

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|---------------|------------------------|
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